

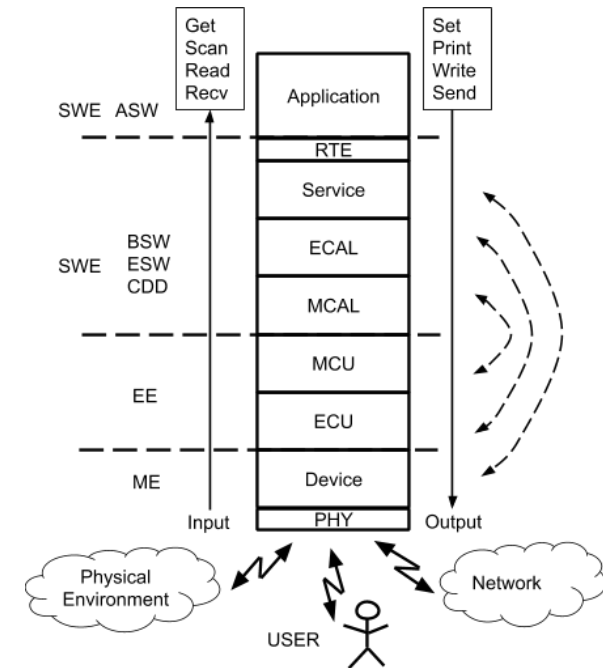
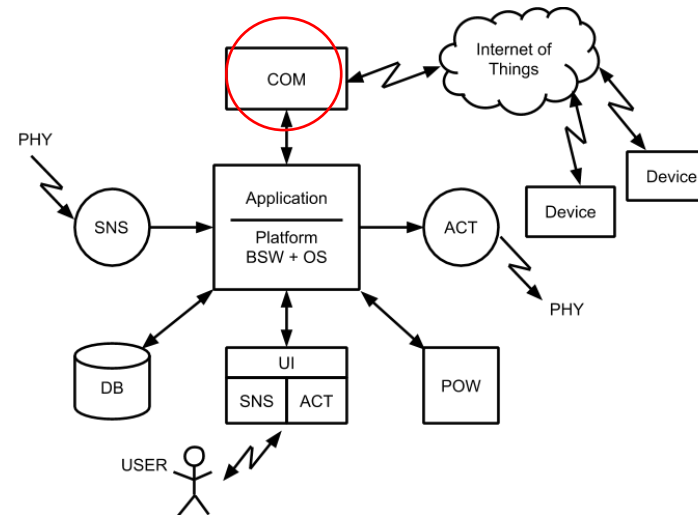
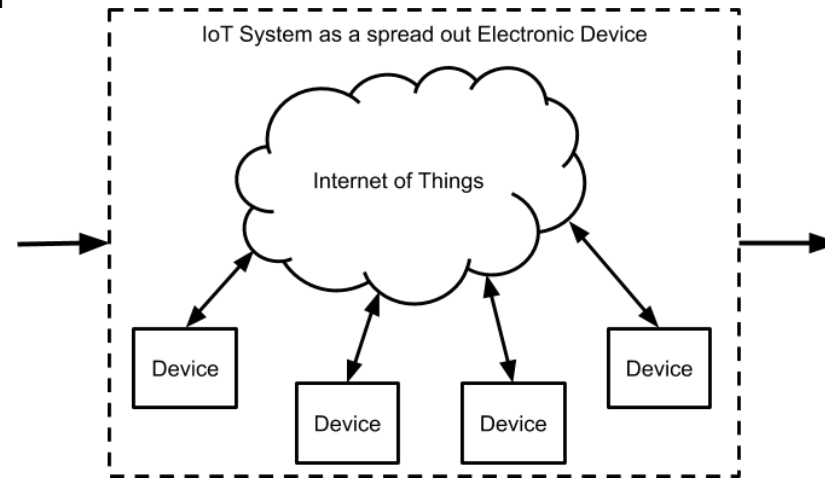
Internetul Lucrurilor

Transfer Informație

Comunicare

Schimb de informație între interlocutori

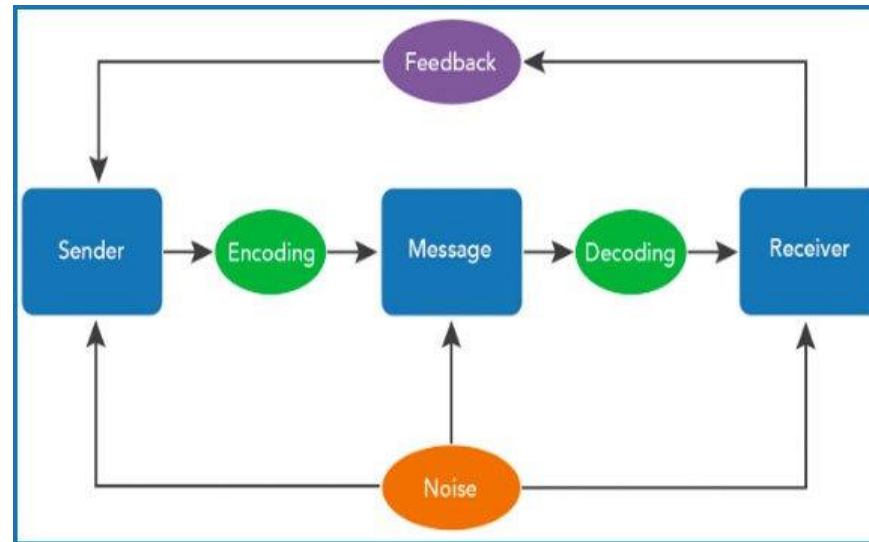
- Notiune de comunicare
- Mediu de transmisiune
- Topologie rețea
- Protocol fizic
- Protocol logic
- Internet/Clouding



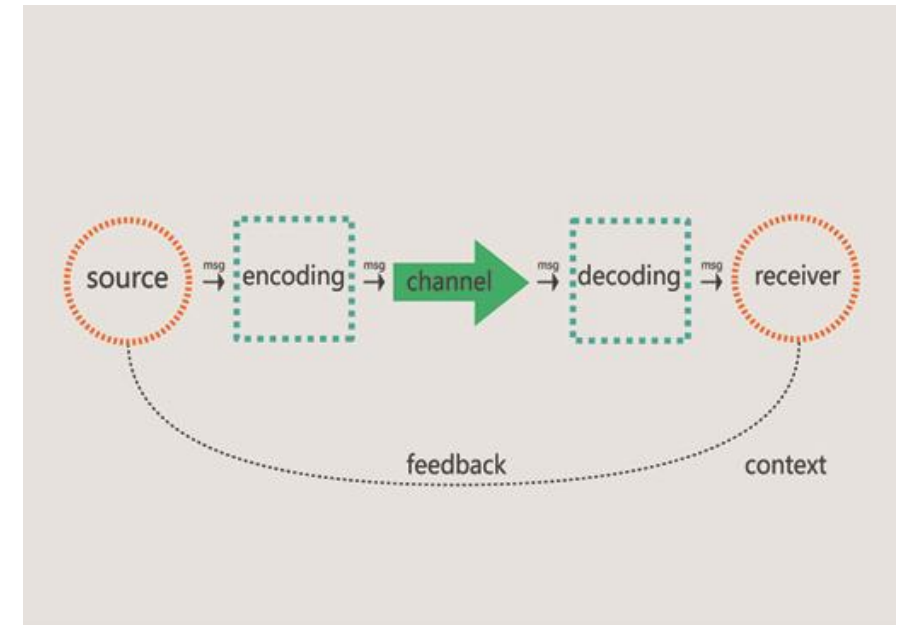
Notiune de comunicare

Schimb de informație între interlocutori

- Mesaj
- Emițător
- Codare
- Canal
- Decodare
- Receptor
- Raspuns
- Zgomot



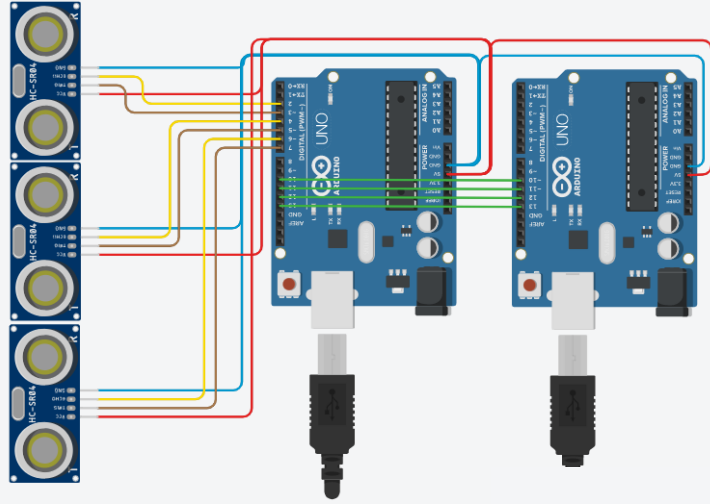
<https://learntechit.com/the-process-of-communication/>



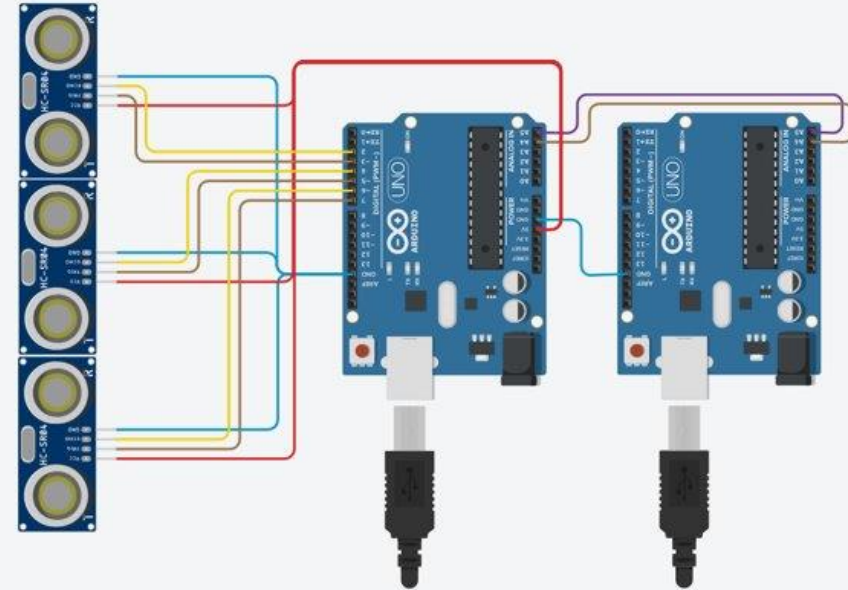
<https://www.open.edu/openlearn/ocw/mod/oucontent/view.php?id=87012§ion=4>

Protocol Fizic - Digital Ultrasonic Sensor HCS-04

SPI

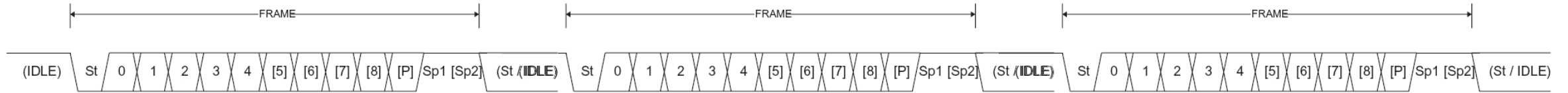


I2C

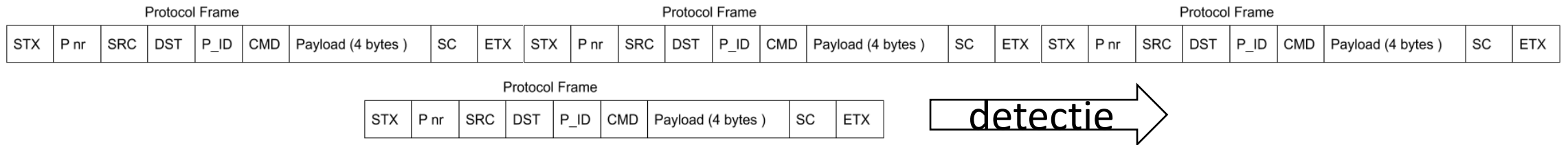


USART – Protocol Implementare

Protocol fizic



Protocol Logic



- Stx – 0x02
- Etx - 0x03
- Pnr – contorizare pachete
- SRC – ID emitator
- DST – ID receptor
- P_ID – tipul pachetului
- CMD – comada
- Payload – date pachet
- SC – suma de control

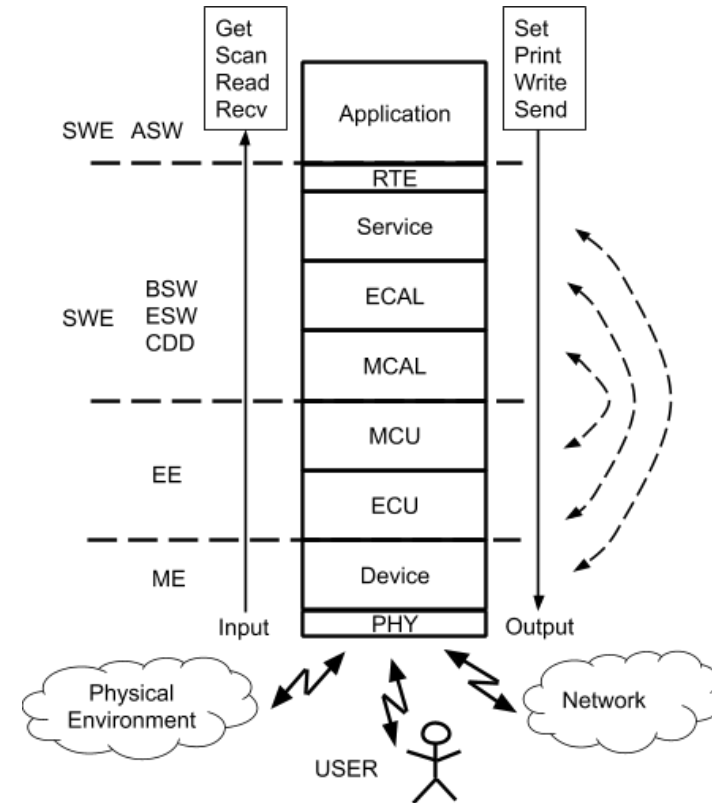
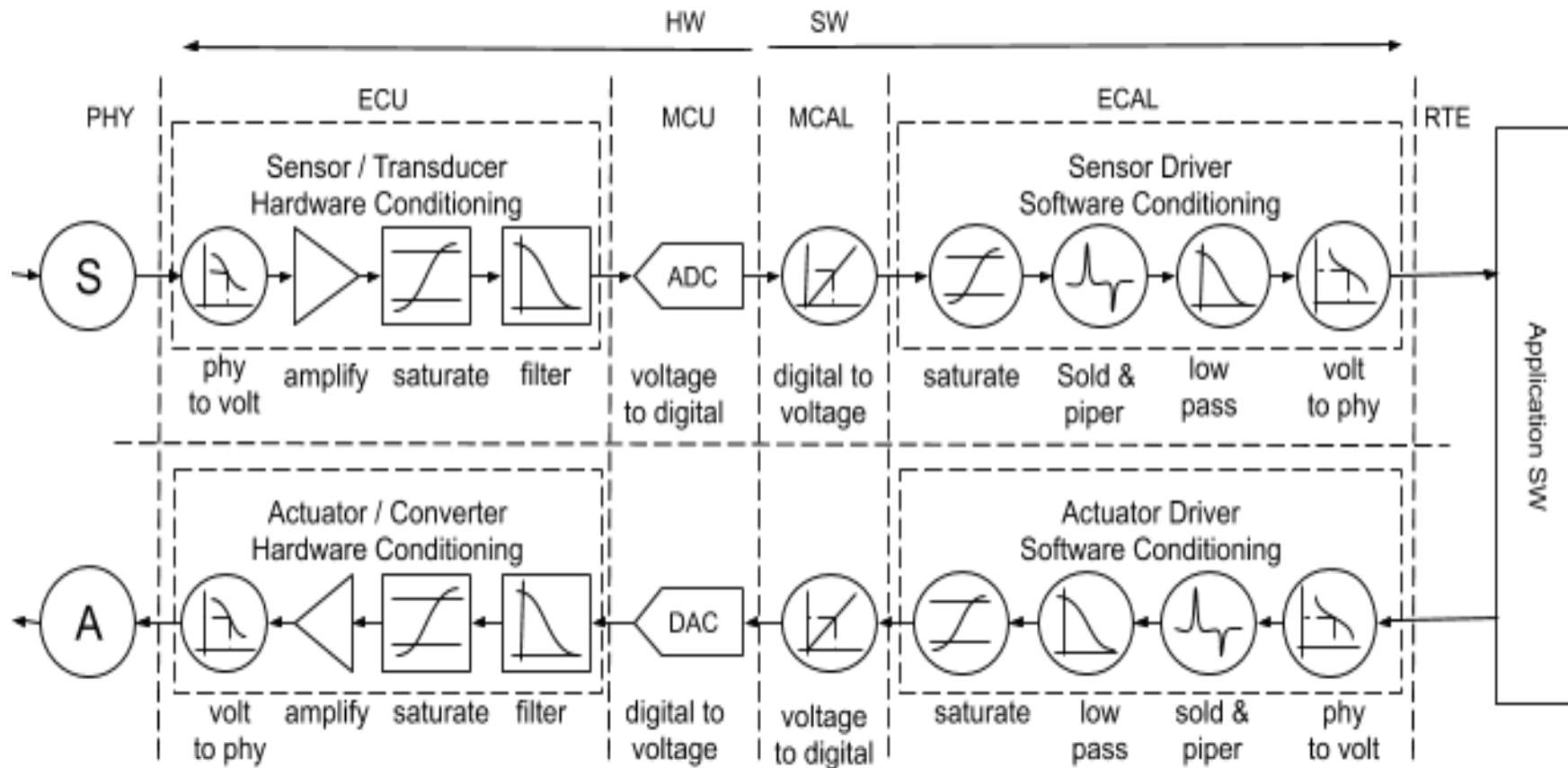
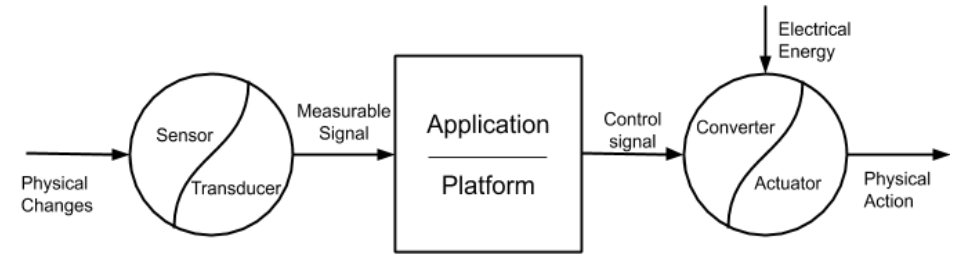
Emitere

1. Selectie Date
2. Impachetare
3. Creare SC
4. Trimitere

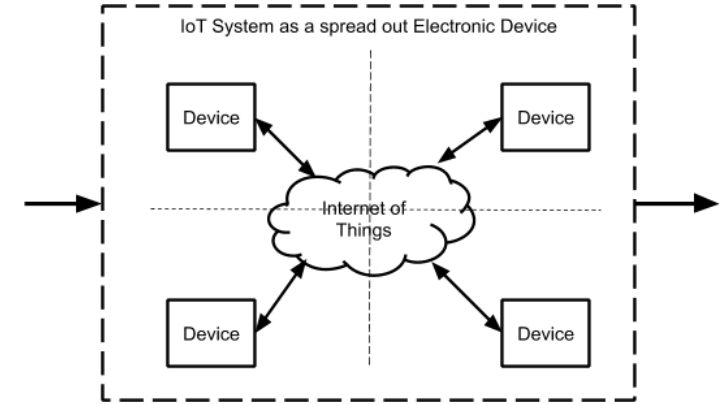
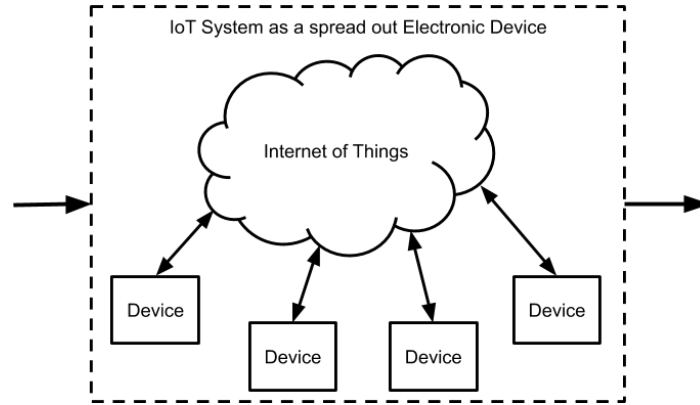
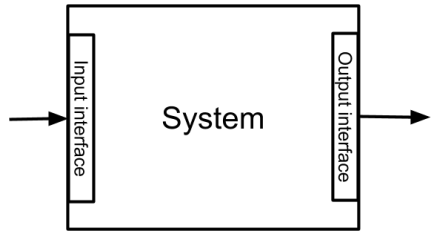
Receptie

1. Colectare byte
2. Buferizare
3. Verificare
4. Interpretare Date

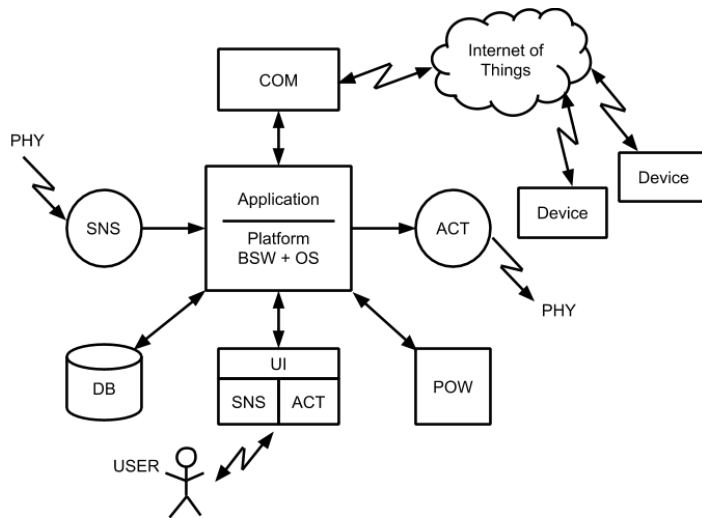
Comunicatii cu semnale



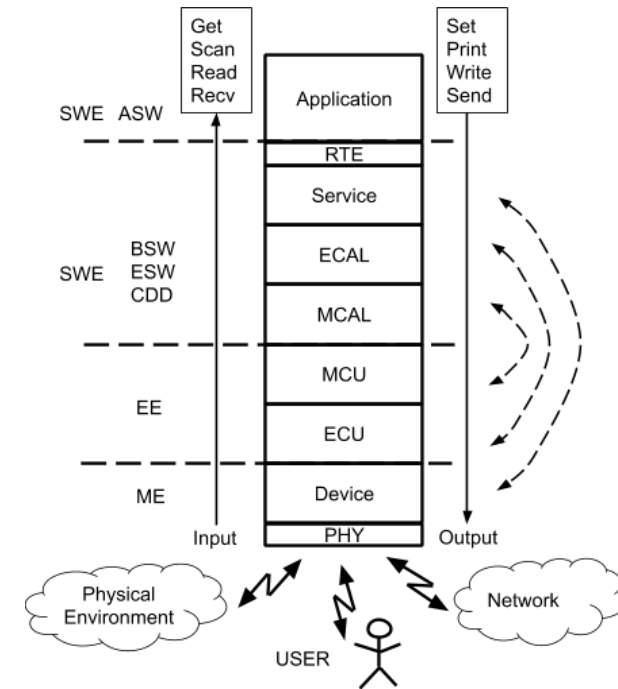
IoT Interactiuni



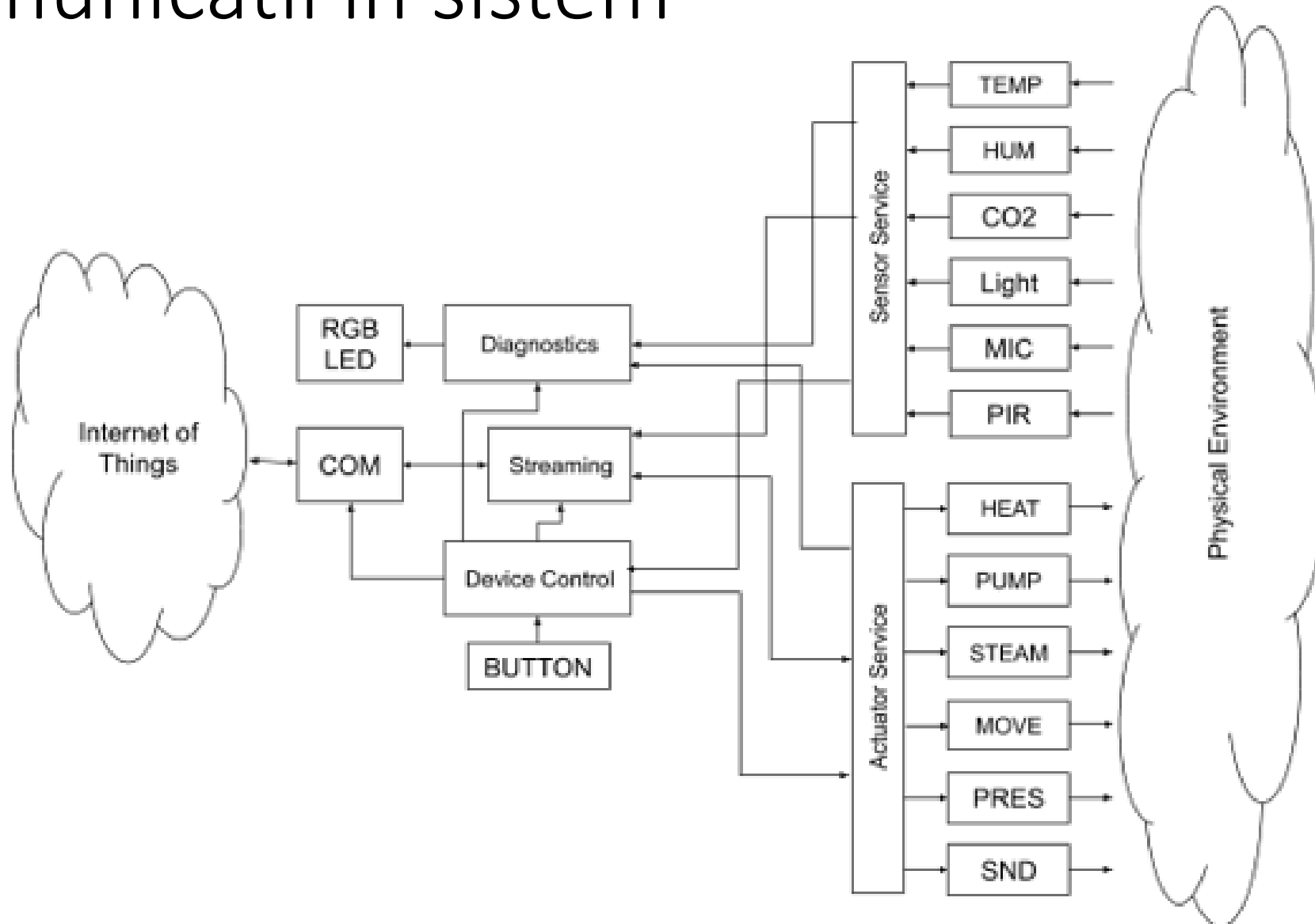
Device - Network



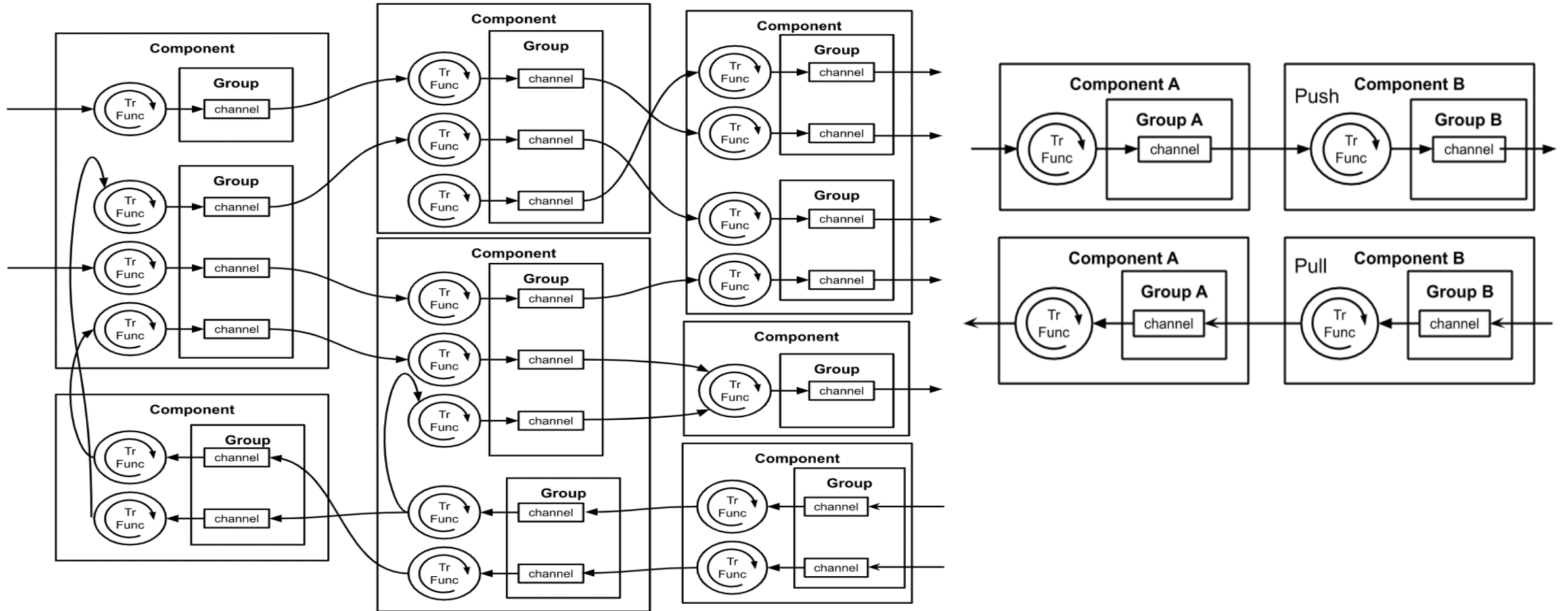
Device - Periferii



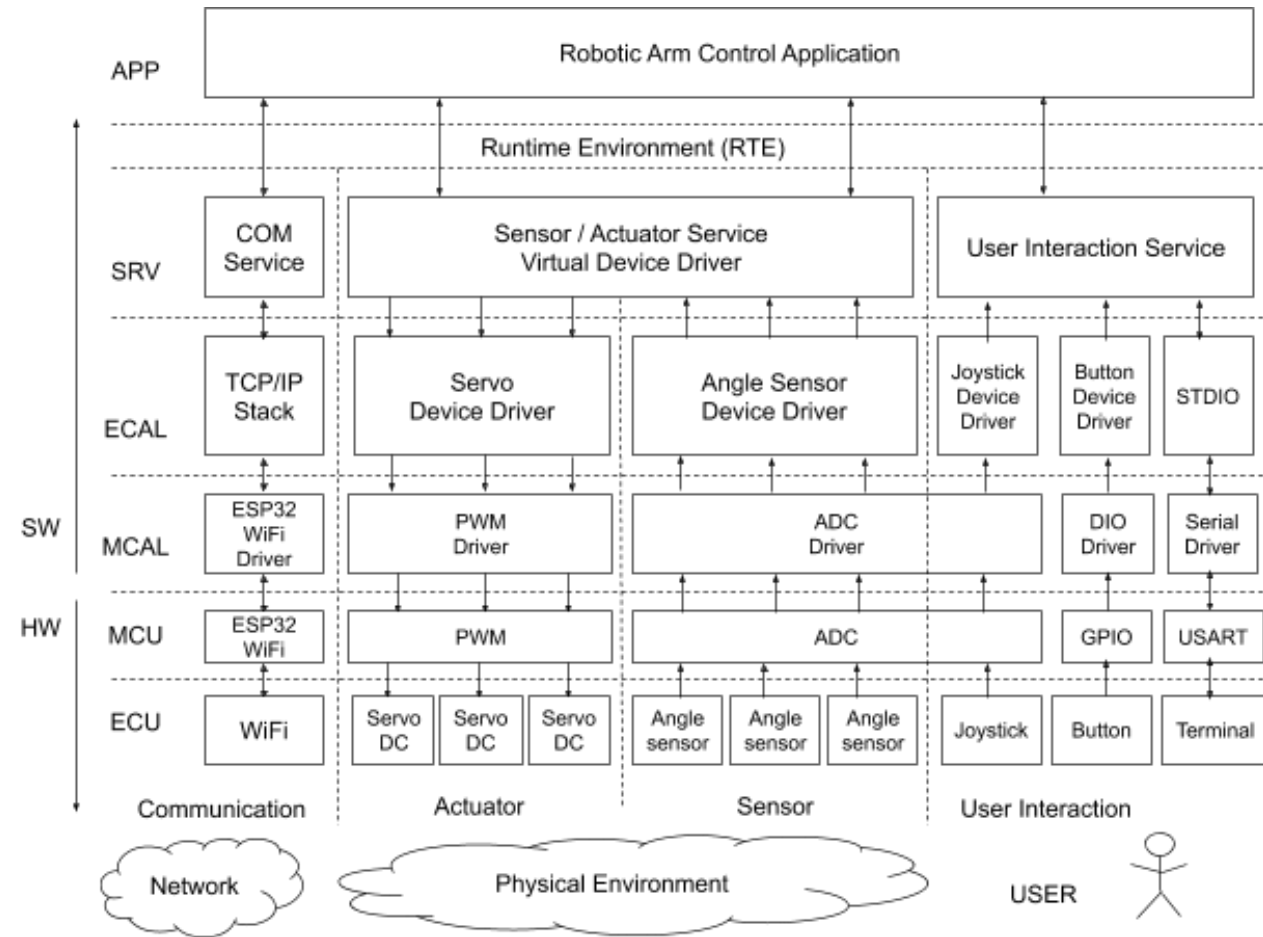
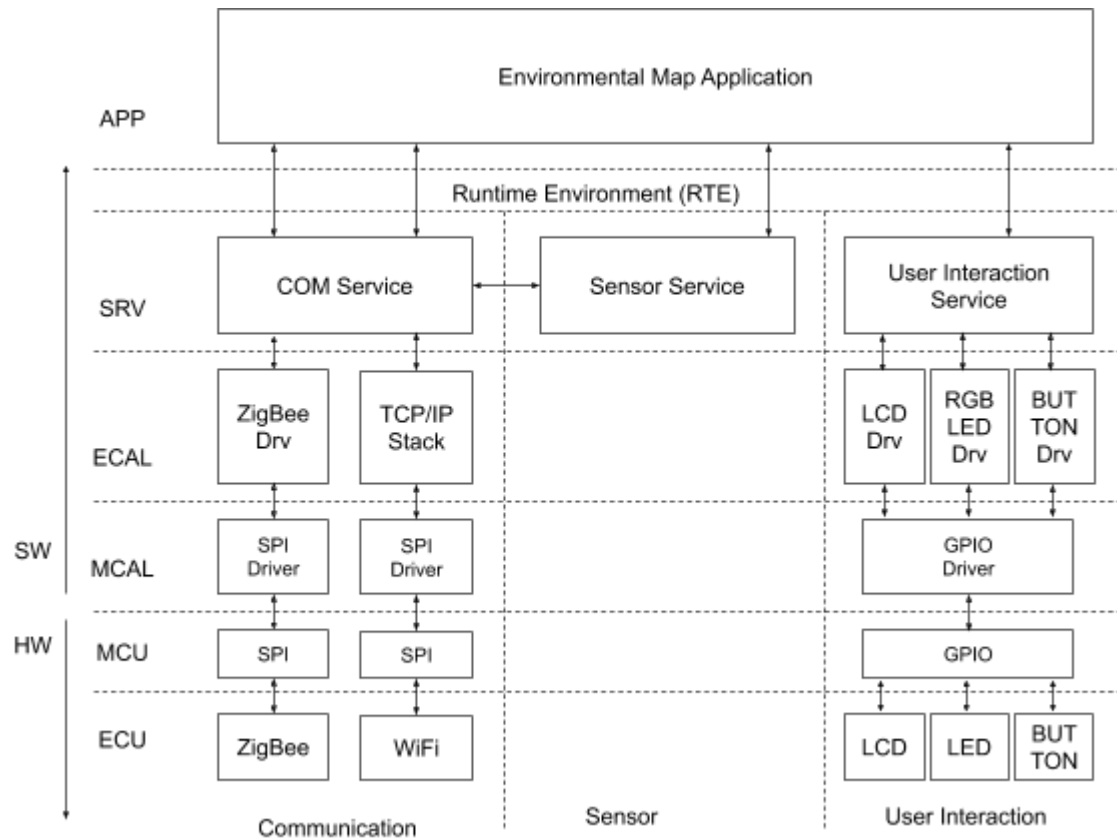
Comunicatii in sistem



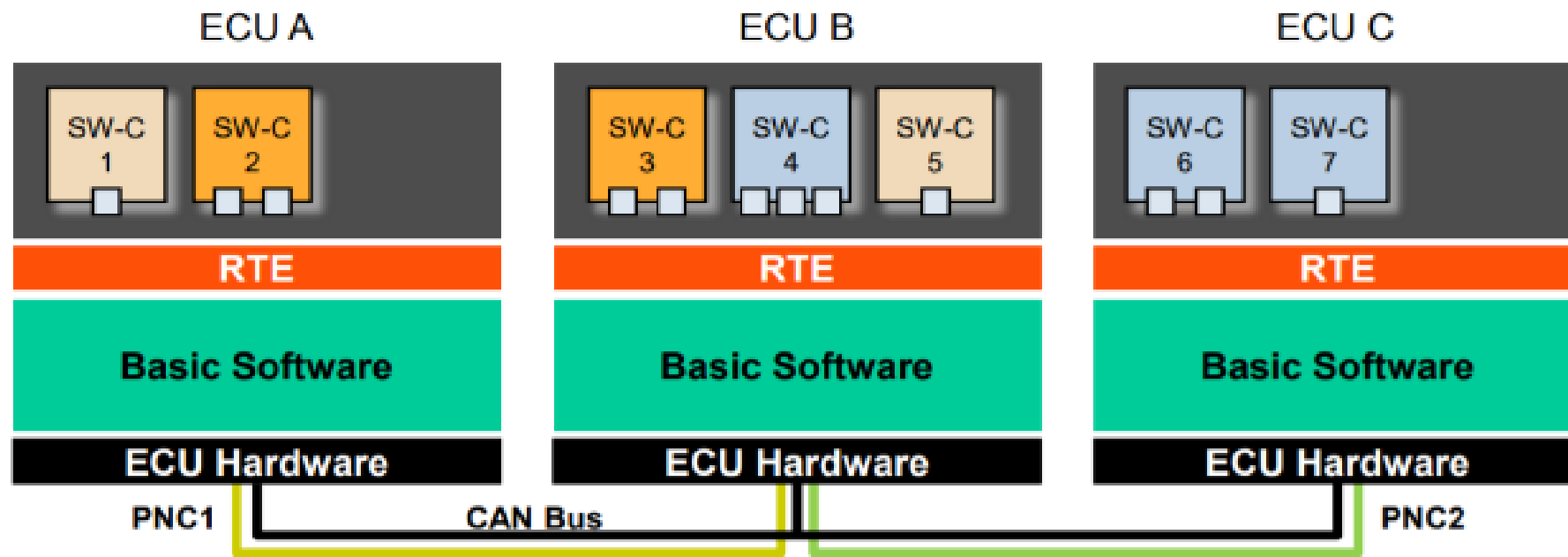
Vedere aplatizata a arhitecturii sistemului



Comunicatii prin nivele de abstractie

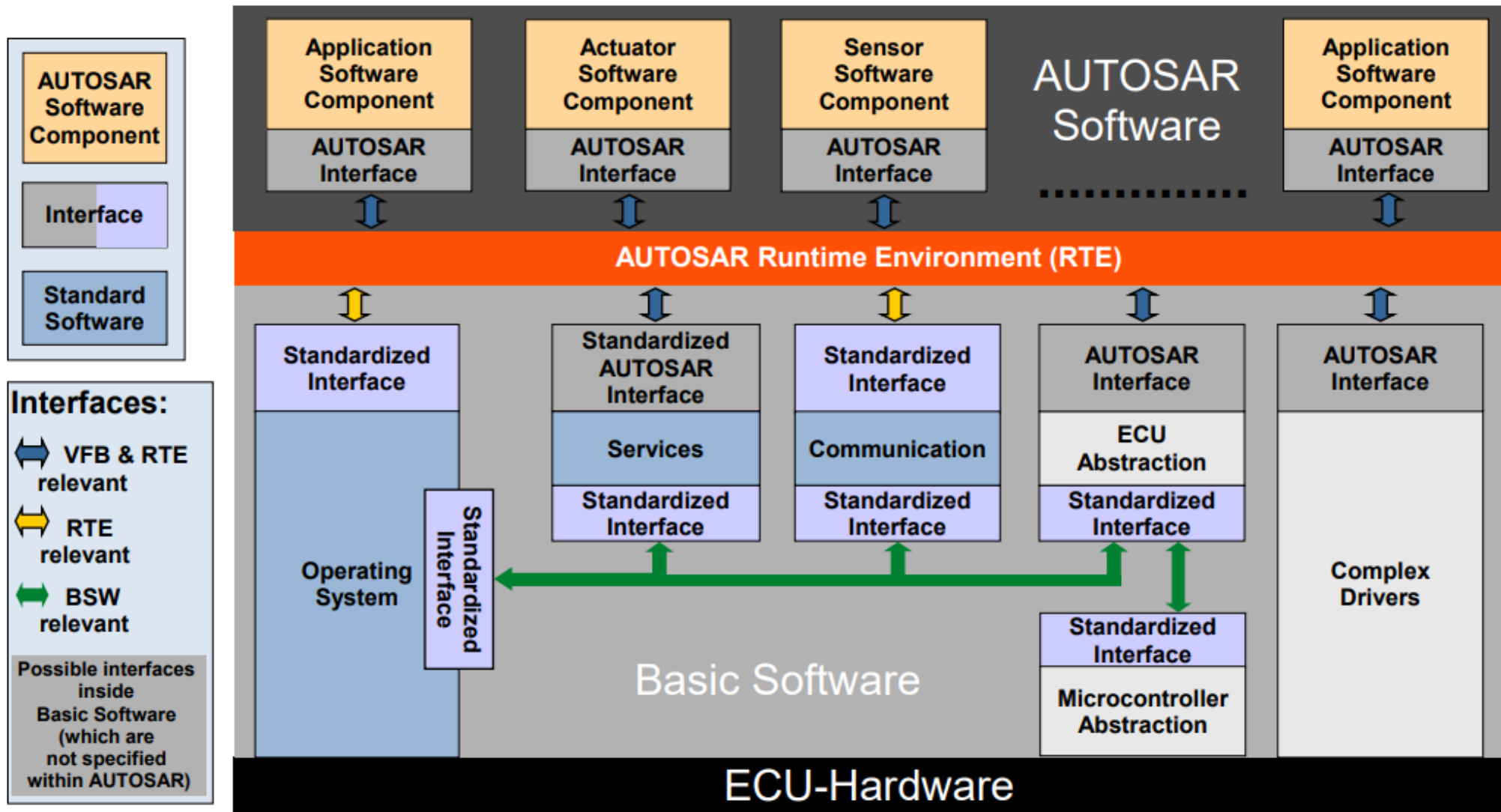


Comunicatii intre componente



Interfaces

Components and interfaces view (simplified)







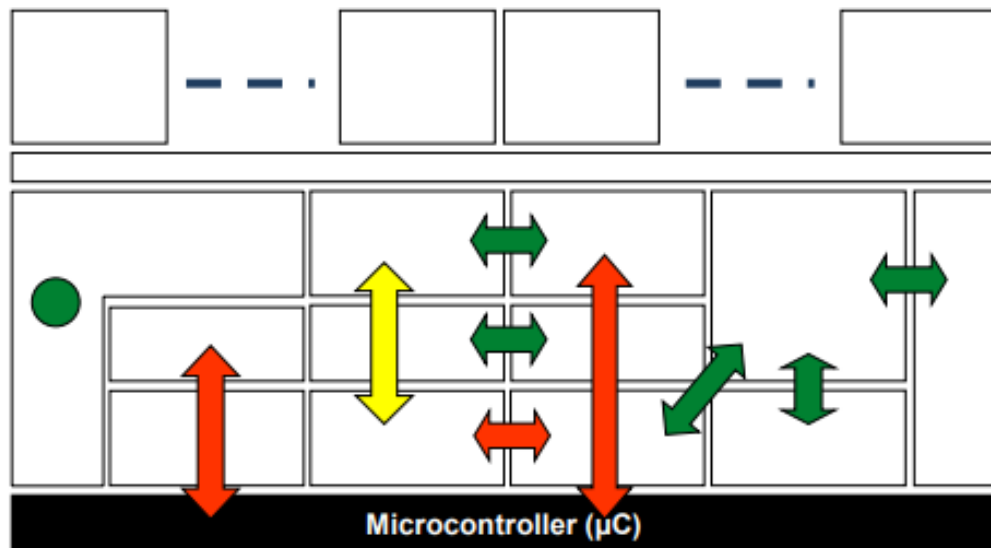
Note: This figure is incomplete with respect to the possible interactions between the layers.

Interfaces: General Rules







General Interfacing Rules

Horizontal Interfaces

-  Services Layer: horizontal interfaces are allowed
Example: Error Manager saves fault data using the NVRAM manager
-  ECU Abstraction Layer: horizontal interfaces are allowed
-  A complex driver may use selected other BSW modules
-  μ C Abstraction Layer: horizontal interfaces are not allowed. Exception: configurable notifications are allowed due to performance reasons.



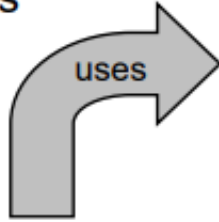
Vertical Interfaces

-  One Layer may access all interfaces of the SW layer below
-  Bypassing of one software layer should be avoided
-  Bypassing of two or more software layers is not allowed
-  Bypassing of the μ C Abstraction Layer is not allowed
-  A module may access a lower layer module of another layer group (e.g. SPI for external hardware)
-  All layers may interact with system services.

Interfaces: General Rules

Layer Interaction Matrix

This normative matrix shows the allowed interactions between AUTOSAR Basic Software layers



- ✓ allowed to use
- ✗ not allowed to use
- △ restricted use (callback only)

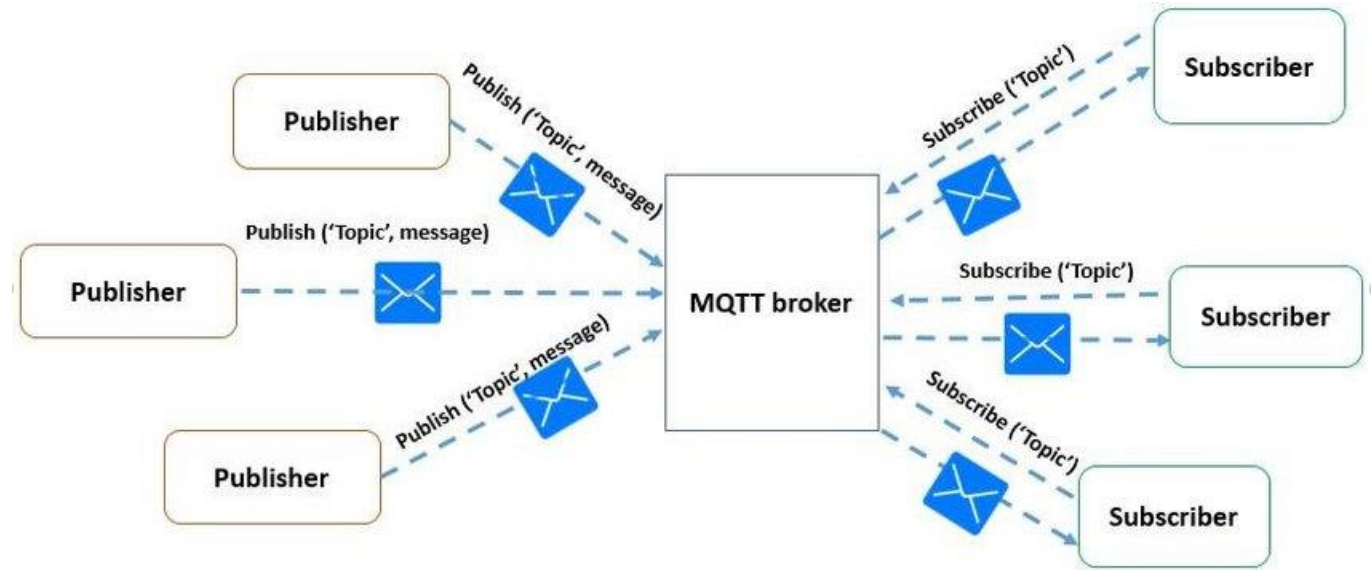
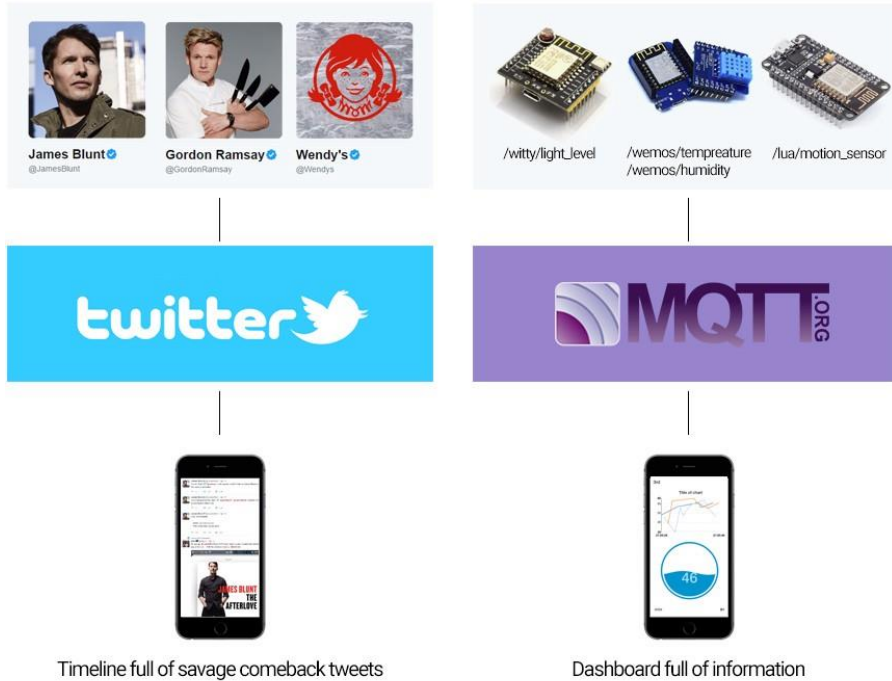
The matrix is read **row-wise**:
Example: "I/O Drivers are allowed to use System Services and Hardware, but no other layers".

(gray background indicates "non-Basic Software" layers)

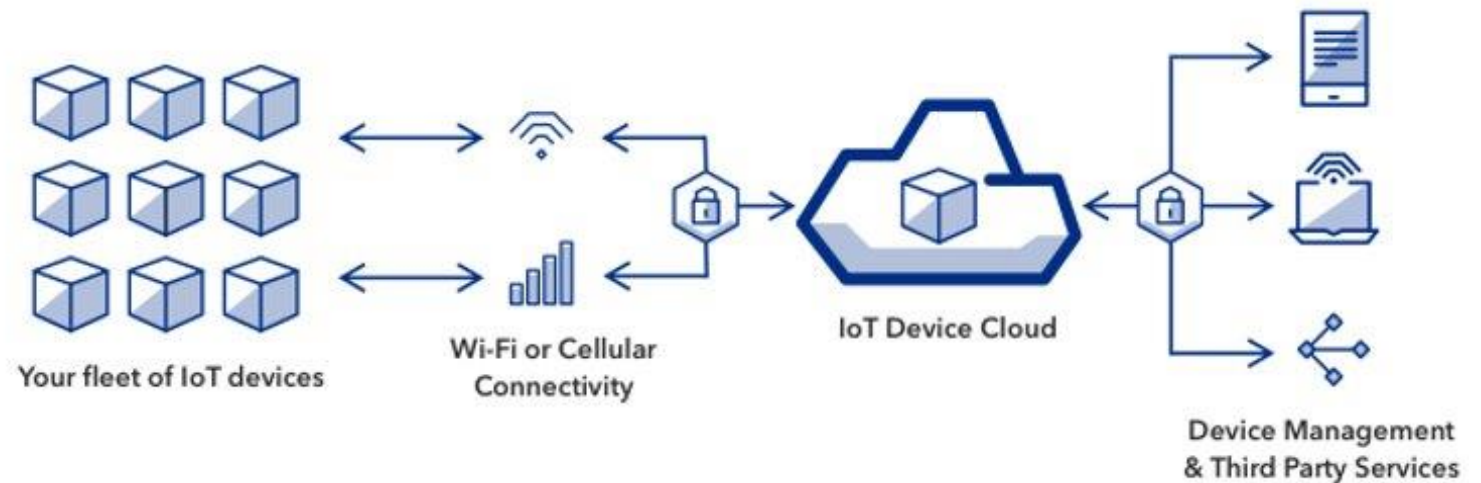
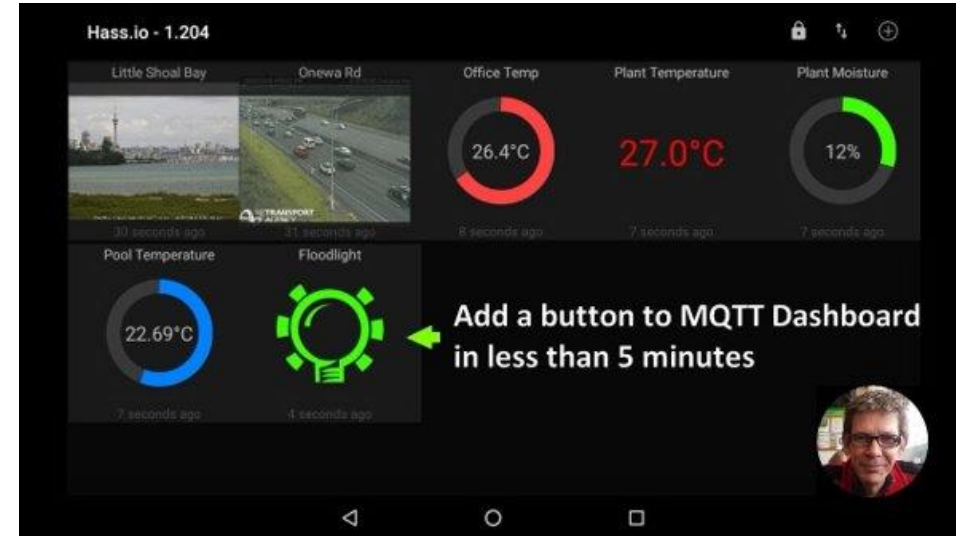
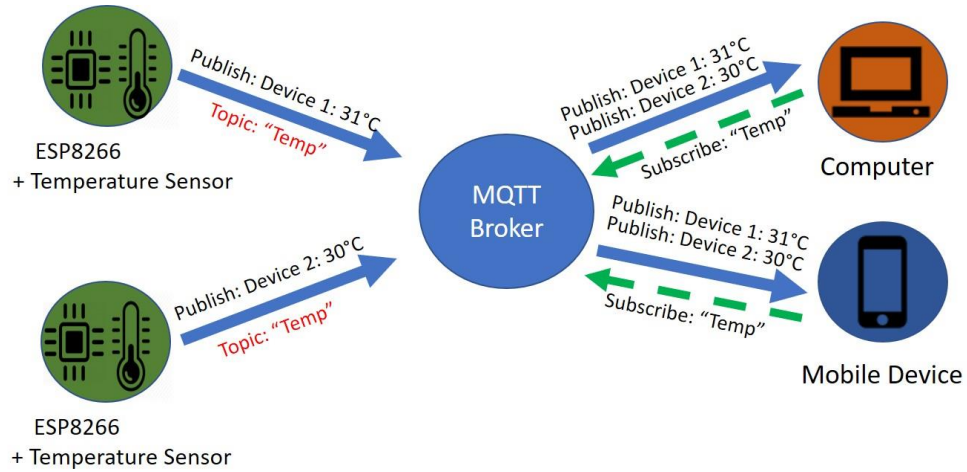
	System Services / OS	Memory Services	Crypto Services	Communication Services	Off-board Comm. Services	Complex Drivers	I/O Hardware Abstraction	Onboard Device Abstr.	Memory HW Abstraction	Crypto HW Abstraction	Comm. HW Abstraction*	Microcontroller Drivers	Memory Drivers	Crypto Drivers	Communication Drivers*	I/O Drivers	Microcontroller Hardware
SW Components / RTE	✓	✓	✓	✓	✓	✓	✓	✗	✗	✗	✗	✗	✗	✗	✗	✗	✗
System Services / OS	✓	✓	✓	✓	✓	△	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
Memory Services	✓	✓	✓	✗	✗	△	✗	✗	✓	✗	✗	✗	✗	✗	✗	✗	✗
Crypto Services	✓	✓	✓	✗	✗	△	✗	✗	✗	✓	✗	✗	✗	✗	✗	✗	✗
Communication Services	✓	✓	✓	✓	✓	△	✗	✗	✗	✗	✓	✗	✗	✗	✗	✗	✗
Off-board Comm. Services	✓	✓	✓	✓	✓	△	✗	✗	✗	✗	✓	✗	✗	✗	✗	✗	✗
Complex Drivers	restricted access -> see the following two slides																
I/O Hardware Abstraction	✓	✗	✓	✗	✗	✗	✓	✓	✗	✗	✓	✓	✗	✗	✓	✓	✗
Onboard Device Abstr.	✓	✗	✗	✗	✗	✗	✗	✓	✗	✗	✓	✓	✗	✗	✓	✓	✗
Memory HW Abstraction	✓	✓	✗	✗	✗	✗	✗	✓	✓	✗	✓	✗	✓	✗	✓	✗	✗
Crypto HW Abstraction	✓	✓	✓	✗	✗	✗	✗	✓	✗	✓	✗	✗	✗	✗	✗	✓	✗
Comm. HW Abstraction*	✓	✗	✗	✓	✓	✗	✗	✓	✗	✗	✓	✗	✗	✗	✓	✓	✗
Microcontroller Drivers	✓	✗	✗	✗	✗	✗	△	△	✗	△	✗	△	✗	✗	✗	△	✓
Memory Drivers	✓	✗	✗	✗	✗	✗	✗	✗	△	✗	✗	✗	✗	✗	✗	✗	✓
Crypto Drivers	✓	✗	✗	✗	✗	✗	✗	✗	✗	△	✗	✗	✗	✗	✗	✗	✓
Communication Drivers*	✓	✗	✗	✗	✗	✗	✗	△	✗	✗	△	✗	✗	✗	✗	✓	✓
I/O Drivers	✓	✗	✗	✗	✗	✗	△	△	✗	△	✗	△	✗	✗	✗	△	✓

*: includes wired and wireless communication

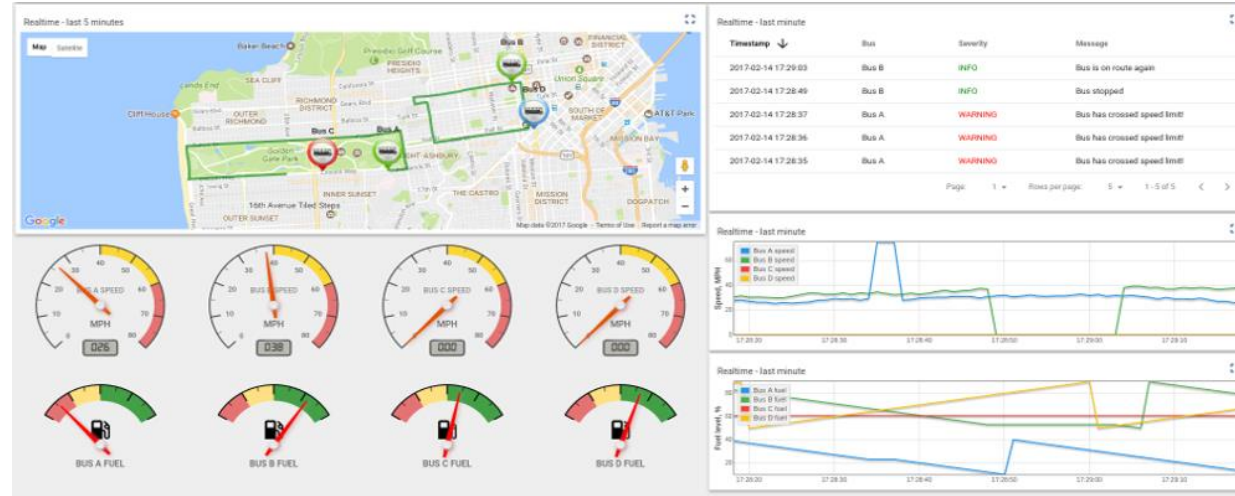
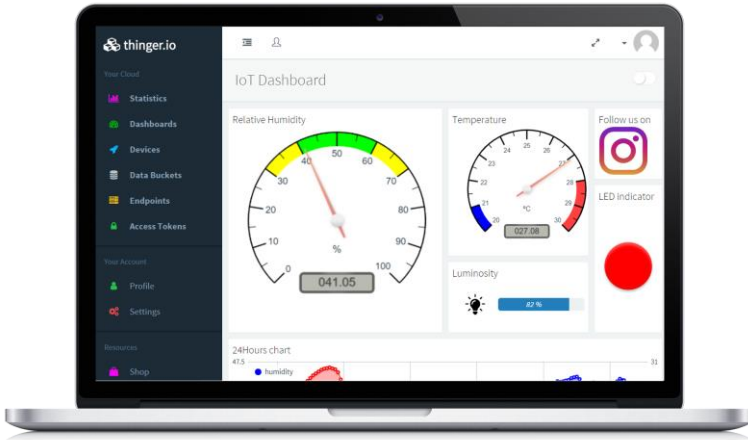
IoT via MQTT



IoT via MQTT



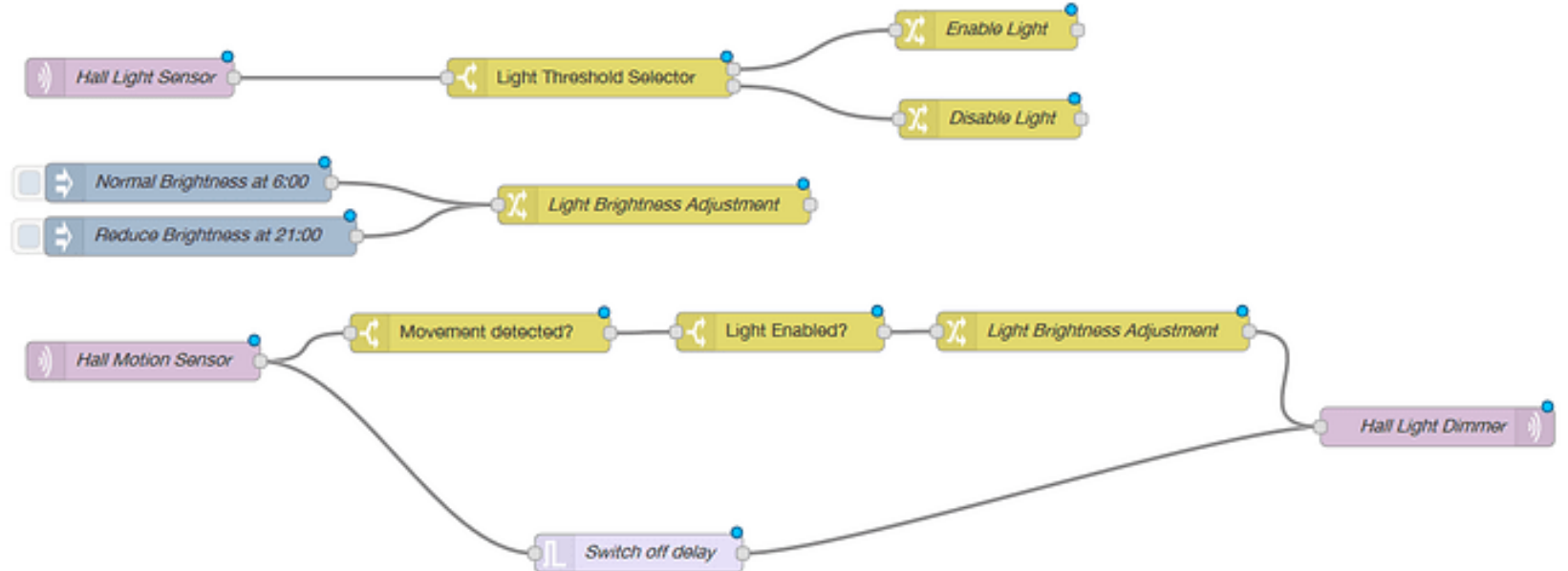
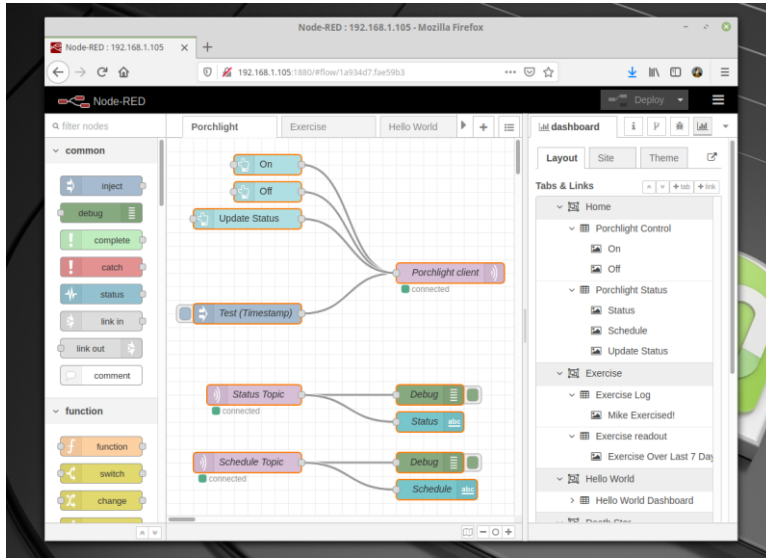
MQTT – Monitorizare (dashboard)



<https://thingsboard.io/>

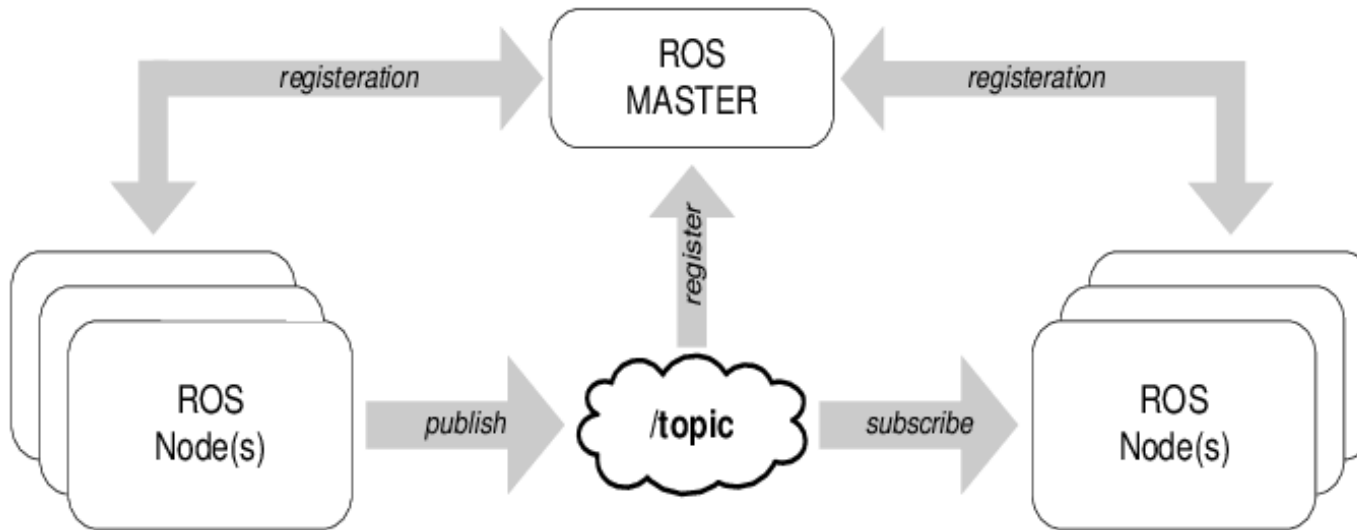


MQTT – Control (rule engine)



ROS – comunicare intre noduri

https://en.wikipedia.org/wiki/Robot_Operating_System



https://www.google.com/search?q=ros+communication+between+nodes&sxsrf=ALeKk00mbEhAN3jDQ7M6LnF7WAaA9z2DtA:1605018111013&source=lnms&tbm=isch&sa=X&ved=2ahUKEwjeoPWylvjsAhUlIsKHazdDNgQ_AUoAXoECBAQAw&biw=1920&bih=880#imgrc=PapuNi1aYmMdpM

ROS Industrial - IIoT

ROS-Industrial is an open-source project that extends the advanced capabilities of ROS to manufacturing automation and robotics. The [ROS-Industrial repository](#) includes interfaces for common industrial manipulators, grippers, sensors, and device networks. It also provides software libraries for automatic [2D/3D sensor calibration](#), process [path/motion planning](#), applications like [Scan-N-Plan](#), developer tools like the [Qt Creator ROS Plugin](#), and [training curriculum](#) that is specific to the needs of manufacturers. ROS-I is supported by an international [Consortium](#) of industry and research members. ROS-Industrial:

<https://rosindustrial.org/about/description/>

