Clustering
Lecture 4: Density-based Methods

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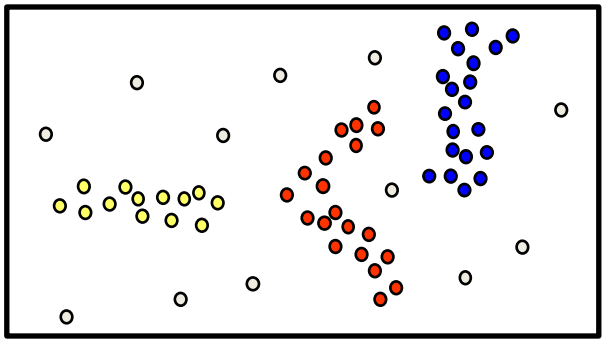
Outline

- **Basics**
  - Motivation, definition, evaluation
- **Methods**
  - Partitional
  - Hierarchical
  - Density-based
  - Mixture model
  - Spectral methods
- **Advanced topics**
  - Clustering ensemble
  - Clustering in MapReduce
  - Semi-supervised clustering, subspace clustering, co-clustering, etc.

Density-based Clustering

- **Basic idea**
  - Clusters are dense regions in the data space, separated by regions of lower object density
  - A cluster is defined as a maximal set of density-connected points
  - Discovers clusters of arbitrary shape
- **Method**
  - DBSCAN

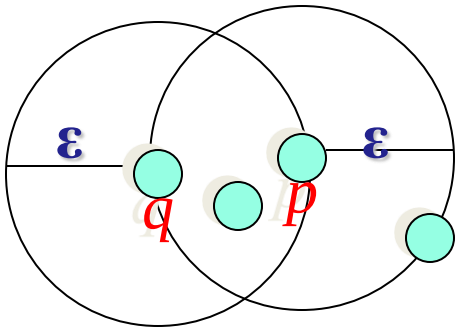


Density Definition

- ε-Neighborhood – Objects within a radius of ε from an object.

$$N_{\varepsilon}(p):\{q \mid d(p,q) \le \varepsilon\}$$

- "High density" - ε-Neighborhood of an object contains at least *MinPts* of objects.



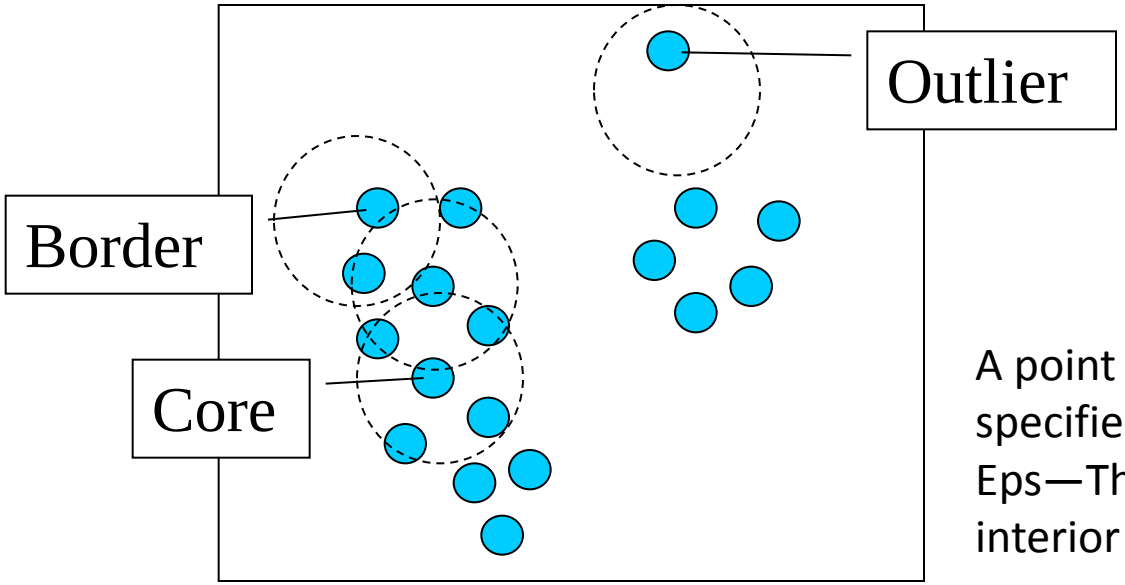
ε-Neighborhood of *p*

ε-Neighborhood of *q*

Density of p is "high" (MinPts = 4)

Density of q is "low" (MinPts = 4)

Core, Border & Outlier



Given ε and *MinPts*, categorize the objects into three exclusive groups.

A point is a core point if it has more than a specified number of points (MinPts) within Eps—These are points that are at the interior of a cluster.

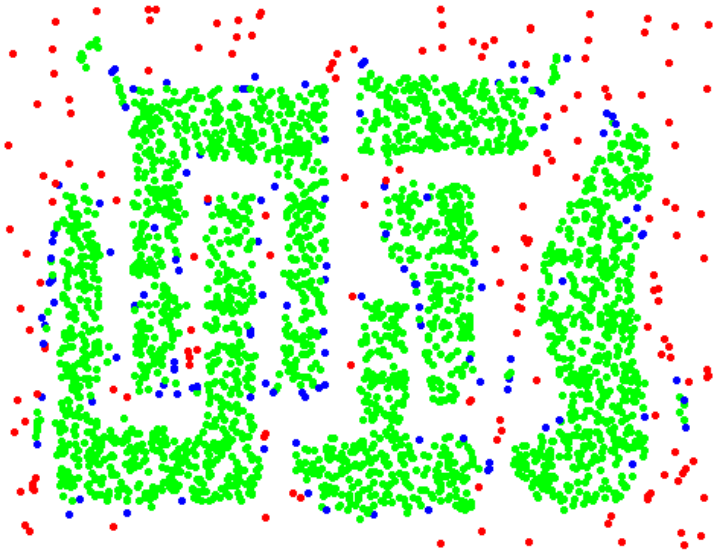
ε = 1unit, MinPts = 5

A border point has fewer than MinPts within Eps, but is in the neighborhood of a core point.

A noise point is any point that is not a core point nor a border point.

Example

Original Points

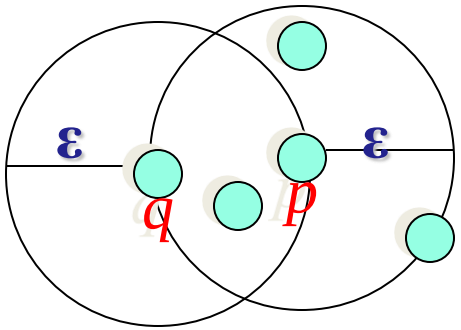


Point types: core, border and outliers

$\varepsilon = 10$, MinPts = 4

Density-reachability

- Directly density-reachable
  - An object *q* is directly density-reachable from object *p* if *p* is a core object and *q* is in p's ε-neighborhood.

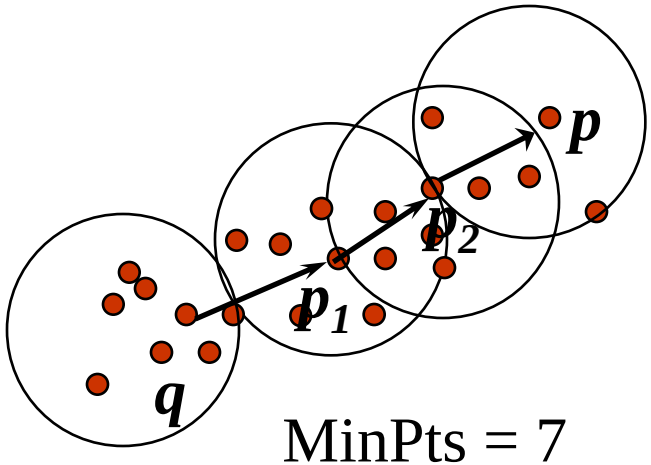


MinPts = 4

- *q* is directly density-reachable from *p*
- *p* is not directly density-reachable from *q*
- Density-reachability is asymmetric

Density-reachability

- Density-Reachable (directly and indirectly):
  - A point p is directly density-reachable from p_2
  - p_2 is directly density-reachable from p_1
  - p_1 is directly density-reachable from q
  - $p \leftarrow p_2 \leftarrow p_1 \leftarrow q$ form a chain

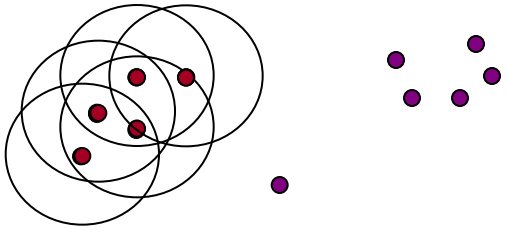


MinPts = 7

- p is (indirectly) density-reachable from q
- q is not density-reachable from p

DBSCAN Algorithm: Example

- **Parameter**
  - ε = 2 cm
  - *MinPts* = 3



```
for each o ∈ D do
    if o is not yet classified then
        if o is a core-object then
            collect all objects density-reachable from o
            and assign them to a new cluster.
        else
            assign o to NOISE
```

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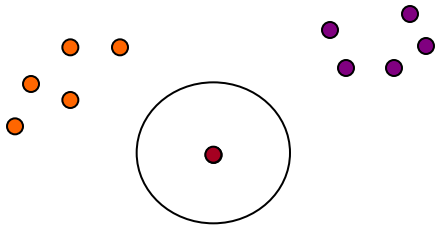

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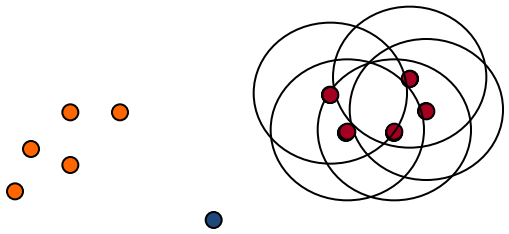

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  if o is not yet classified **then**
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      collect all objects density-reachable from o
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DBSCAN: Sensitive to Parameters

Figure 8. DBScan results for DS1 with MinPts at 4 and Eps at (a) 0.5 and (b) 0.4.

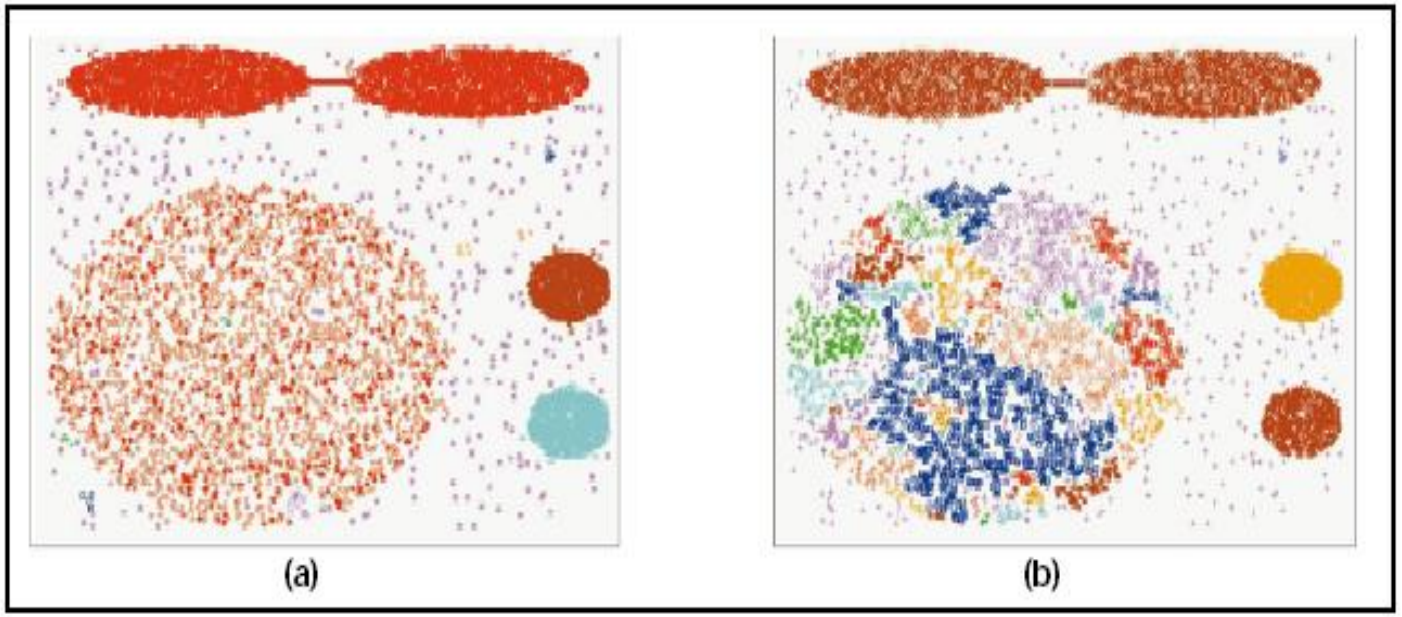
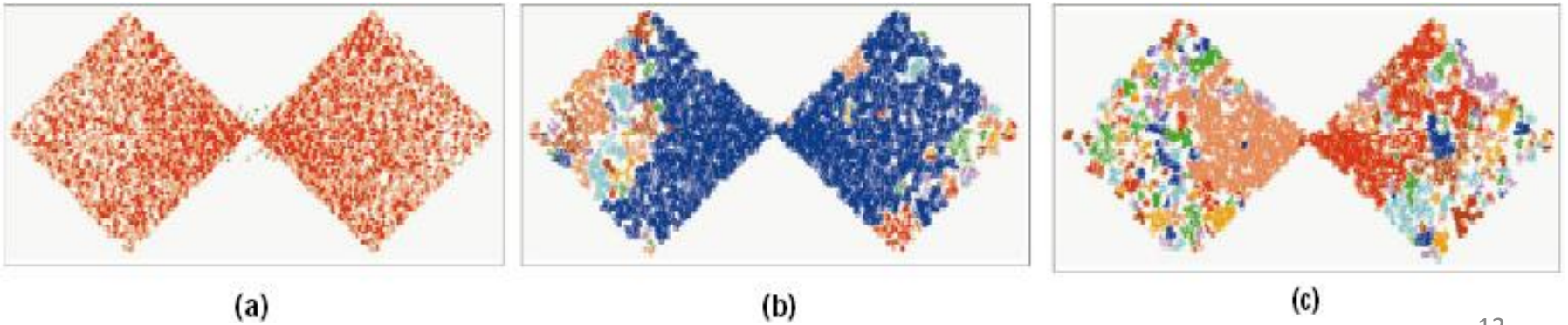
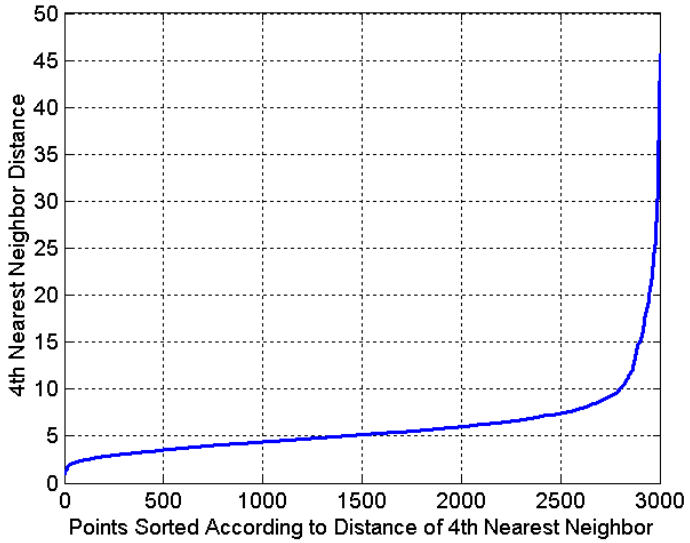


Figure 9. DBScan results for DS2 with MinPts at 4 and Eps at (a) 5.0, (b) 3.5, and (c) 3.0.



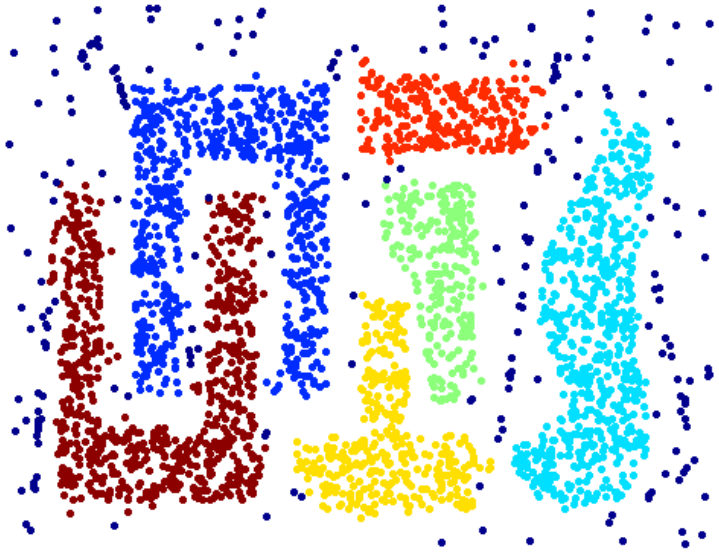
DBSCAN: Determining EPS and MinPts

- Idea is that for points in a cluster, their k^{th} nearest neighbors are at roughly the same distance
- Noise points have the k^{th} nearest neighbor at farther distance
- So, plot sorted distance of every point to its k^{th} nearest neighbor



When DBSCAN Works Well

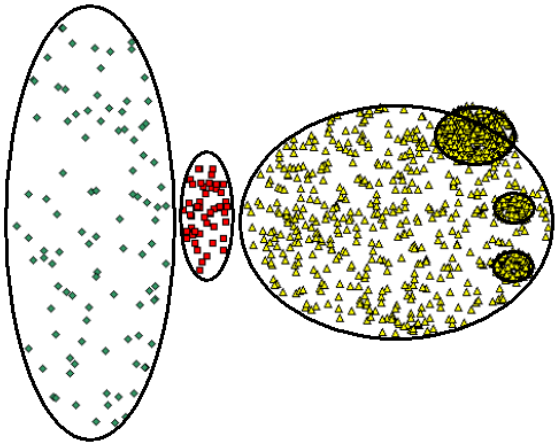
Original Points



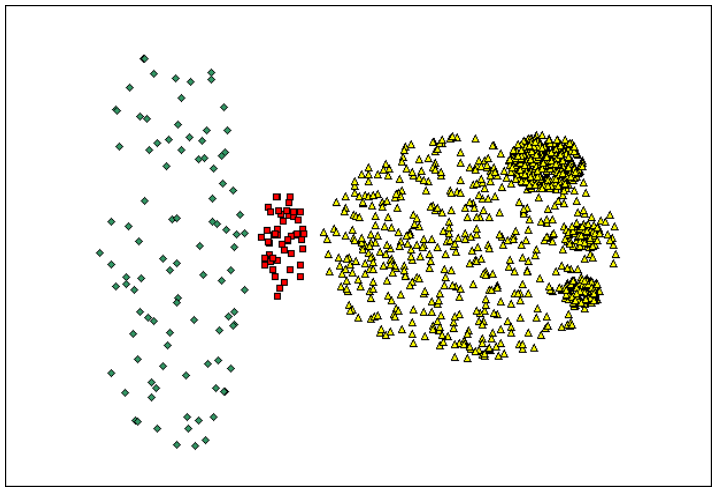
Clusters

- Resistant to Noise
- Can handle clusters of different shapes and sizes

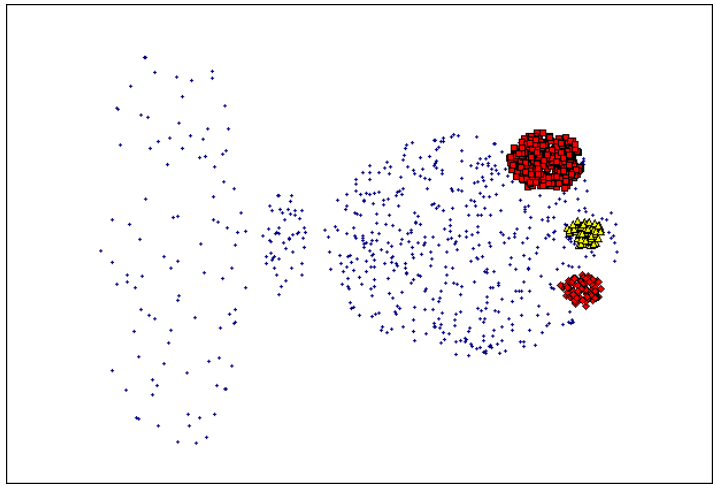
When DBSCAN Does NOT Work Well



Original Points



(MinPts=4, Eps=9.92).



(MinPts=4, Eps=9.75)

- Cannot handle varying densities
- sensitive to parameters—hard to determine the correct set of parameters

Take-away Message

- The basic idea of density-based clustering
- The two important parameters and the definitions of neighborhood and density in DBSCAN
- Core, border and outlier points
- DBSCAN algorithm
- DBSCAN's pros and cons